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SIMULATION OF NONLINEAR DISTRIBUTED PARAMETER SYSTEMS ON THE CONNECTION MACHINE

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Abstract

The recently introduced Connection Machine, CM-2, is a multiprocessor with massive parallelism. Fully expanded, the CM-2 consists of 64K processing elements connected in a hypercube topology. Each processing element contains a single-bit arithmetic and logic unit as well as 64K bits of local memory. Operation is in the SIMD mode with a single control unit controlling all the processors. In this paper the application of a quarter CM-2 (16K processing elements) to the simulation of excitable media is described. Excitable media are distributed parameter systems, characterized by nonlinear partial differential equations, containing distributed sources of energy. Excitable media arise in biological systems (e.g. heart muscles), chemical processes and a variety of other application areas. The implementation of a mathematical model for the heart muscle on the CM-2 permitted the generation of very interesting computational results.

Key Words: Multiprocessors, Massively Parallel Processors, Connection Machine, Excitable Media, Heart Muscle Simulation.

1. Introduction

The requirement for larger and more powerful digital computers for the solution of challenging scientific computing problems has lead to the introduction of a wide variety of innovative high performance systems. The supercomputers and mini-supercomputers now on the market achieve a very high computational throughput with the aid of architectures manifesting a variety of combinations of pipelining (vector processing) and parallelism. The supercomputers, such as CRAY Y-MP, CRAY2, ETA-10, and competing systems introduced by NEC, Hitachi, and Fujitsu, as well as mini-supercomputers, such as the Convex-240 and the FPS

M64, provide a number of concurrently operating vector pipelines and scalar processing units. Shared memory multiprocessors, including those marketed by Alliant Computer Corp, Encore Computer Corp, Elxsi, and Flexible Computer Corp, provide up to 32 processing elements (each containing its own control unit and therefore operating in the MIMD mode) all of which have direct access to a single large shared memory. Yet another class of high performance computers, including those marketed by Intel Scientific Computers, NCUBE and Ametek, provide up to 128 concurrently operating processing elements, each with its own control unit. Each of these approaches to high performance have a number of advantages and disadvantages and entail judicious tradeoffs as described by Hwang (1) and Karplus (2, 3).

A very recent entrant into the high performance scientific computing field was introduced by Thinking Machines Corp and is called the Connection Machine. The first version of the Connection Machine, CM-1, became available in 1986, while the second model, the CM-2, appeared in 1987. These systems contain from 8K to 64K processing elements. This makes it possible to envision the implementation of simulation models heretofore considered impractical and the development of new and more powerful algorithms and computational procedures.

It is the purpose of this paper to describe the application of CM-2 to the simulation of an interesting and important class of distributed parameter systems – excitable media, which arise in biology, chemical processes, and a number of other areas. To this end, the architecture of CM-2 and its software system are first described. This is followed by an introduction to excitable media and their mathematical models. Some details of the implementation of a specific model and the simulation results are then provided.

2. The Connection Machine

The Connection Machine, as described by Hillis (4) and Tucker and Robertson (5) differs from earlier SIMD systems principally in the complexity of the network interconnecting the processing elements.

2.1 System Architecture

A block diagram of the fully-expanded Connection Machine is shown in Fig. 1. One or more front-end machines, such as a Symbolics, Sun or Vax workstation, serve as the external interface. These front-end computers connect with up to four machine quadrants through the Nexus 4 x 4 crossbar switch. Each quadrant contains 1024 monolithic integrated devices, each of which in turn contains 16 processing elements. Therefore, each quadrant has 16K processing elements. Each processing element includes an arithmetic and logic unit (ALU) and 64K bits of bit-addressable random access memory. In addition, each processing element contains four 1-bit flag registers, an I/O interface, and share an optional floating-point accelerator (among 32 processing elements). This structure is illustrated in Fig. 2. The ALU is of a very simple design and operates in a bit-serial fashion, which requires 750 nanoseconds per bit plus instruction decoding and overhead. The greater the required precision, the lower the computational throughput. For example, a 32 bit addition requires slightly over 24 microseconds. Note, that the processing elements do not contain control units. They are controlled by the sequencers which convert a stream of high level instructions and arguments into microcode instructions (*nanoinstructions*) that control the timing and operation of the processing elements. All processing elements in a quadrant must execute the same instruction in the familiar single instruction-multiple data stream (SIMD) mode.



Figure 1. General Organization of the Connection Machine

There is provision for two types of interprocessor communications. The NEWS (for north, east, west and south) grid is a two dimensional grid permitting each processor to communicate directly with its four nearest neighbors. In addition, all of the integrated devices (each containing 16 processing elements) are interconnected by a router network which has the topology of a ten dimensional boolean hypercube (for a quarter machine). This network provides for efficient, pipelined message switching so as to assure optimal routes for messages when there is heavy traffic.

Efficient I/O is achieved by providing every quadrant with two I/O channels. A channel may be connected either to the frame buffer of a high resolution graphics display or a general I/O controller. Data is transferred directly and in parallel between the I/O devices and the processing elements at a rate of 40 megabytes per second per I/O controller. Transfers between the data processors and the frame buffers can be effected at a rate of one gigabits per second, enough to produce full colored, 24 bit per pixel images at a rate of over 30 frames per second for a 1280 \times 1024 display.



Figure 2. Exploded View of the Connection Machine

2.2 Software

Program development for the CM-2 is supported by three high level languages: *Lisp, CM Fortran and C*. Software is written in the front-end computer and compiled into the *Paris* (parallel instruction set) language that can be issued to the parallel processing units. It is the lowest level protocol by which the front-end computer directs the actions of the CM-2 processors. *Paris* instructions are sent to a micro-controller which expands them into a series *nanoinstructions*, of which there may be from one to several thousand per *Paris* instruction, and then broadcasts these sequentially to all the processors.

Data level parallelism uses a single control sequence or program, where code is executed sequentially. All programs are stored in the front-end computer. Note that the processor memory contains only data and immediate computations, and does not contain code for execution. Thus any fetches from local memory are simply to load the ALU for a boolean operation. Each processor memory is split into two parts: stack and data. In keeping with the SIMD nature of the machine, a single system wide stack pointer and a single system wide stack limit register are used. Each processor has a 1-bit context flag that determines whether or not a processor will respond to global instruction or not. As each *nanoinstruction* is executed, the data from all the memory location pointed to by the stack pointer are fetched from all the processors that have their context flag bit on. Setting the context flag provides basic conditional control equivalent to if-then-else statements.

In situations where the number of physical processors is not enough to adequately meet the degree of data level parallelism, the Connection Machine can support virtual processors. When the Connection Machine is initialized for a particular application, the number of virtual processors required by the application may be specified. For example, if an application needs a million (2^{20}) virtual processors, with 16K (2^{14}) of physical processors, each processor would support 64 virtual processors. Also, the 64K (2^{16}) bits of physical memory would have to be divided among the 64 (2^6) virtual processors. Thus, each virtual processor has about 1K bits of memory. The execution speed of a virtual processor would also appear to be roughly 1/64 that of a physical processor.

3. Excitable Media

This paper is concerned with the application of a single-quadrant CM-2 to the simulation of a class of systems characterized by complex nonlinear mathematical models and which exhibits spectacular, dynamic behavior. So-called self-organizing structures appear in a wide variety of physical, chemical and biological system. They are characterized by imbalances and disequilibrium which result in the appearance of evolving wave fronts propagating through the system in characteristic, though very complex, patterns. These self-organizing processes take place in excitable media. Madore and Freedman (6) describe this phenomenon as it is observed in relatively simple chemical reactions (Belousof-Zhabotinskii reaction), the growth of communities of a particular type of amoeba, as well as the spiral structures seen in many galaxies. An important practical application of the concept of excitable media involves the study and simulation of the electrical wave propagation along heart muscles to determine the electrophysiological nature and causes of heart fibrillation.

Excitable media belongs to a particular class of nonlinear distributed systems whose main characteristics are:

- 1. The system can be regarded as a set of small interacting parts distributed in space. The interaction between different parts is through diffusion.
- 2. Excitable media are *active* distributed systems. Each component possess nonlinear dynamic properties and its own internal energy source.
- 3. In response to some external stimulus, the super-threshold excitation may change the steady state response, generating a single pulse or a train of pulses depending on the nonlinear properties of the medium.
- 4. The shape of generated pulses and the characteristic of pulse activity do not depend on the form of the external forcing function.
- 5. Each part of the system that has been excited beyond a certain threshold goes through a refractory period during which repeated external disturbance, no matter how strong, cannot produce another excitation.

In homogeneous excitable media, the following wave phenomena can be observed:

- 1. Propagation of a traveling excitation wave without attenuation.
- 2. Circulation of excitation wave that leads to the formation of spiral waves.
- 3. Generation of concentric waves by autonomous leading centers.
- 4. The occurrence of dissipative structures space inhomogeneous and time stationary distribution of states among the different parts of the excitable media.

An important feature of the wave phenomena mentioned above, is that their stationary regimes do not depend on initial conditions. By analogy with auto-oscillations in lumped dynamical systems, these wave processes are called *auto-wave processes*.

Processes in excitable media can be represented mathematically (7) as

$$\frac{\partial E_i}{\partial t} = \nabla (D_i \nabla E_i) + G_i (\nabla E_i, E_i) + F_i(x, t) \qquad i = 1, 2, ..., n$$
(1)

with specified initial and boundary conditions. Here E_i are the state variables, G_i are nonlinear functions of E_i and perhaps ∇E_i . D_i are diffusion coefficients and $F_i(x,t)$ are external disturbances. The gradient operator ∇ is defined as:

$$\nabla = \frac{\partial}{\partial x_1} i + \frac{\partial}{\partial x_2} j + \frac{\partial}{\partial x_3} k + \dots$$

The mathematical models characterizing specific systems of interest tend to be very complex and often include more than ten components with a wide range of time constants. The greatly differing time constants introduce stiffness and difficulties in carrying out numerical integration. In addition, the complex character of the nonlinearities in G_i and the necessity to regard the behavior of a large number of interacting parts which form the excitable medium (specially in with three dimensional cases) make this problem very difficult. Several attempts have been made to simulate such a system. A two dimensional excitable media problem was solved many years ago by Kogan et. al. (8) using a hybrid computer, and three dimensional problems were attempted by Nandapurkar and Winfree (9) using a supercomputer. These investigations showed that such simulations even with supercomputers using very simplified models are very costly and time consuming.

4. Simplified Mathematical Model

In order to investigate the suitability of the Connection Machine for the simulation of excitable media, a simplified mathematical model was selected in order to facilitate the comparison of the results obtained with CM-2 with those available in the literature. FitzHugh (10) and Ivanitsky et. al. (11) have shown that Eqn. 1 can be reduced to a system of equations of the form

$$c\frac{\partial E}{\partial t} = D\left[\frac{\partial^2 E}{\partial x^2} + \frac{\partial^2 E}{\partial y^2}\right] - I_{fast}(E) - I - I_{stimulus}$$
(2a)

$$\frac{\partial I}{\partial t} = \frac{I_{slow}(E) - I}{\tau_{slow}}$$
(2b)

with given initial conditions I(0,x,y) = E(0,x,y) = 0 and boundary conditions $\frac{\partial E}{\partial x} = 0$ and $\frac{\partial E}{\partial y} = 0$.

Eqn. 2a describes the fast process of wave front formation and propagation, while Eqn. 2b describes the slower recovery or refractory process of the media. Where the heart muscle is the excitable medium, the variable E denotes a displacement of the membrane potential between the interior and exterior of the cell. I is the generalized ionic outward current. $I_{stimulus}$ is the external forcing function. $I_{slow}(E)$ denotes the steady state dependence of the slow outward current I on the membrane potential E. c is the membrane capacitance, and the parameter D is a diffusion coefficient

$$D = \frac{r}{2R_{ic}} 10^{-4} \ [mho]$$

where $r \ [micron]$ is the fiber radius and $R_{ic} \ [ohm \cdot cm]$ are the specific resistances of the intracellular media.

For a heart muscle, r = 10 [micron], $R_{ic} = 150$ [ohm cm]. So, $D = 3.33 \times 10^{-3}$ [m mho]. Likewise, the membrane capacitance for heart muscle c = 12 [$\mu F / cm^2$]. $\tau_{slow} = 100$ [msec]. The units of the other variables are t [msec], I [$\mu A / cm^2$], E [mV], x and y [cm].

Eqn. 2a and 2b can be reduced to the non-dimensional form

$$\frac{\partial \overline{E}}{\partial \overline{t}} = \left[\frac{\partial^2 \overline{E}}{\partial \overline{x}^2} + \frac{\partial^2 \overline{E}}{\partial \overline{y}^2}\right] - \overline{I}_{fast}(\overline{E}) - \overline{I} - \overline{I}_{stimulus}$$
(3a)

$$\frac{\partial I}{\partial t} = \varepsilon(\overline{E}) \left(\overline{I}_{slow}(\overline{E}) - \overline{I} \right)$$
(3b)

The same initial and boundary conditions apply to the transformed variables. Note that the transformed variables are identified by bars. Here, $\overline{t} = \frac{t}{\tau_{fast}}, \overline{x} = \frac{x}{\sqrt{D / g_{fast}}},$

$$\overline{y} = \frac{f}{\sqrt{D / g_{fast}}}, E = \frac{E}{E_{max}}, \overline{I} = \frac{I}{I_{max}}$$

 g_{fast} is the conductivity for the fast ion current in $[m \ mho \ / \ cm^2]$, E_{max} is the maximum value of membrane potential. I_{max} is the maximal current. $\tau_{fast} = \frac{c}{g_{fast}}$.

The model described by Eqn. 3a and 3b is termed the basic model. Pertsov et. al. (12) showed that the model can be further simplified by replacing the complex nonlinear functions $I_{fast}(\overline{E})$, $\overline{I}_{slow}(\overline{E})$ and $\varepsilon(\overline{E})$ by their piecewise linear approximation as shown in Fig. 3. Therefore,

$$\overline{I}_{fast} = \begin{cases} G_r \overline{E} & \overline{E} < \overline{E}_1 \\ -G_f \overline{E} + A & \overline{E}_1 \le \overline{E} \le \overline{E}_2 \\ G_r (\overline{E} - 1) & \overline{E} > \overline{E}_2 \end{cases}$$
(4)
$$\overline{E}_1 = \frac{A}{G_r + G_f}; \quad \overline{E}_2 = \frac{G_r + A}{G_r + G_f}; \quad \overline{E}_{th} = \frac{A}{G_f}$$
$$\varepsilon(\overline{E}) = \begin{cases} 0.5 & \overline{E} \le 0.01 \\ 0.06 & 0.01 < \overline{E} < 0.95 \\ 0.5 & \overline{E} \ge 0.95 \end{cases}$$
$$\overline{I}_{slow}(\overline{E}) = G_s \overline{E}$$

 \overline{E}_{th} is the threshold potential (see Fig. 4). G_s is a constant coefficient.







Figure 4. Action Potential – Excitation Pulse

5. Finite Difference Approximation

The objective of the simulation is to find the distribution E = f(x,y,t) in the heart muscle using the simplified mathematical model. Discretization of space coordinates and finite difference approximation reduce the mathematical model described by Eqn. 3a and 3b to a set of ordinary differential equations

$$\frac{dE_{ij}}{d\overline{t}} = \overline{I}_{ext_{ij}} - \overline{I}_{fast}(\overline{E}_{ij}) - \overline{I}_{ij} - \overline{I}_{stimulus_{ij}}$$
(5a)

$$\frac{d\bar{I}_{ij}}{d\bar{t}} = \epsilon(\bar{E}_{ij}) \left[I_{slow}(\bar{E}_{ij}) - \bar{I}_{ij} \right]$$
(5b)

$$\overline{I}_{ext_{ij}} = \frac{\overline{E}_{i-1,j}(\overline{t}) - 2\overline{E}_{ij}(\overline{t}) + \overline{E}_{i+1,j}(\overline{t})}{\Delta \overline{x}^2} + \frac{\overline{E}_{i,j-1}(\overline{t}) - 2\overline{E}_{ij}(\overline{t}) + \overline{E}_{i,j+1}(\overline{t})}{\Delta \overline{y}^2}$$
(5c)

The initial distributions of $\overline{E}_{ij}(0)$ and $\overline{I}_{ij}(0)$ are specified. The boundary conditions for the boundary nodes are $\frac{\partial \overline{E}}{\partial \overline{x}} = 0$ and $\frac{\partial \overline{E}}{\partial \overline{y}} = 0$. The functions $\overline{I}_{fast}(\overline{E})$, $\overline{I}_{slow}(\overline{E})$ and $\varepsilon(\overline{E})$ are the same as in Eqn. 4.

In order to take advantage of the data level parallelism in the CM-2, the method of lines is chosen. Eqn. 5a and 5b are computed for each grid point during each integration time step. A slight variation of the method of lines is used to reduce the amount of communication between neighboring grid points. This is achieved by holding off the evaluation of Eqn. 5c to integral multiples of the integration time step. The choice of this communication interval is such that the interval is small enough so that I_{ext} can be assumed to be constant over that interval. This is explained in more detail in the next section.

6. Implementation on the CM-2

The UCLA quarter CM-2 Machine with 16K processors was used for two dimensional and three dimensional simulations of normal and abnormal wave propagations.

It was shown by Moe et. al. (13) that many interesting phenomena (particularly spiral waves) can be observed in excitable media if the number of nodes exceeds 1000. In our simulation the full power of the available CM-2 processors was used. Therefore, a grid of 128×128 or 16,384 nodes was chosen for the 2D case, and $128 \times 128 \times 22$ was chosen for 3D. In the latter case, the virtual to physical processor ratio was 22. This means that each physical processor simulated 22 virtual processors, enabling us to simulate 20 layers of excitable tissue. The two other layers were used for boundary conditions.

The parameter values in Eqn. 4 were made the same as in previous simulation studies using serial computers (12). That is, $G_s = 1$, $G_f = 0.735$, $G_r = 30$, $\frac{A}{G_f} = 0.16$. It was also observed that simplifying the $\varepsilon(\overline{E})$ function as follows did not significantly alter the refractory part of the wave:

$$\varepsilon(\overline{E}) = \begin{cases} 0.5 & \overline{E} \le 0.01 \\ 0.03 & 0.01 < \overline{E} \le 1 \end{cases}$$

Note that for $\overline{E} > 0.01$, the choice of $\varepsilon(\overline{E}) = 0.03$ or 0.06 (as in Eqn. 4 and Fig. 3) only serves to change the duration of the action potential. Choosing $\varepsilon(\overline{E})$ to be 0.03, the conversion between the non-dimensional form of space and time are 0.05 [cm/space unit], and 3 [msec/time unit] respectively. The space step was chosen to be $\Delta \overline{x} = \Delta \overline{y} = 0.85$ and the integration step $\Delta \overline{t} = 0.03$. For a 128 × 128 grid, this corresponds to a tissue of 5.44 × 5.44 [cm²]; and a simulation time of 500 time units corresponds to 1.5 seconds. A second order Runge Kutta formula, RK-2, was used for the simulations. The time of I_{exty} exchanges between the grid elements was chosen to be $2\Delta T$ for the normal propagation case and $3\Delta T$ for all the others. The choice of this time is dictated by considerations of stability and accuracy of the numerical calculations. The time domain for the simulation was T = 250 time units for normal propagation and T = 500 time units for all the others. This means that for the runs with 500 time units, all 16,384 nodes in the system performed 16,666 pairs of integration steps (each requiring two function evaluations for RK-2) and 5,555 sets of four nearest neighbor communications. Each finite difference node point was represented by a CM-2 processor. All computations were carried out in a bit-serial fashion using a 32-bit floating point format. The program was written in C* and compiled on a Vax front-end computer. The simulation environment is illustrated in Fig. 5. The following is an outline of the algorithm:

- 1. Serial code. Read in the system description file. This file contains information regarding the user modifiable parameters such as initial conditions, stimulus, abnormalities in the tissue, etc.
- 2. *Parallel code*. This section of the code applies to each individual processing element in the CM-2.
 - a. Initialize the state variables. \overline{I}_{ext_g} is initially set to 0.
 - b. Evaluate Eqn. 5a and 5b.
 - c. Carry out nearest neighbor communication in order to evaluate Eqn. 5c. Note that this step may be carried out after an integral multiple of step (b).
 - d. Display \overline{E} . Again, this step may be performed after an integral multiple of step (b).
- 3. Serial code. Advance the global simulation time by $\Delta \overline{t}$. Go to step (b) unless the total simulation time has been exceeded.



Figure 5. Implementation Environment

7. Simulation Results

The results obtained in the computer simulation are presented in Fig. 6 to 9. In interpreting the pictures, it should be recognized that each node of the 128×128 grid represents a cell whose behavior is shown in Fig. 4. The different phases of the cells over time are easily extracted by using the following coloring scheme: referring to Fig. 4., all cells whose excitation level is below \overline{E}_{th} are colored blue; those cells which are on the depolarization phase, shown as the steep rise in potential, are colored red; those on the refractory or recovery phase are colored green. Additionally, cells which are temporarily *dead* or unexcitable are colored pink; while borders and holes are colored black. Note that holes behave the same way as boundary points; that is, there is no flux across the boundaries. Finally, those cells that are colored yellow are tracking the movement of the *inflection point* where the forward moving wave front (head of the wave) and the retreating wave (tail of the wave) coincides.

The series of pictures in Fig. 6 shows the normal wave propagation when a small area in the upper left corner of the tissue is stimulated. The process of excitation propagation is represented in the form of a series of successive positions of the excited domain, that is of groups of points of the heart whose potential exceeds at the given instant a certain threshold value \vec{E}_{th} .

The potential of the points on the boundary of the excited area is, by definition, equal to \vec{E}_{th} . When an excitation pulse is generated, this value is attained twice: in the initial stage of excitation $(\partial \vec{E} / \partial \vec{t} > 0)$ and in the final phase $(\partial \vec{E} / \partial \vec{t} < 0)$ (see Fig. 4). Accordingly, on the boundary of the excited area one can distinguish two segments: the first segment, called the wave front, consists of excited points and moves toward the unexcited area; the other segment of the boundary, called the tail of the excitation wave, consists of points which come out of the state of excitation and moves toward the excited area.

In the case of normal excitation wave propagation, each point of the excitable medium generates a pulse shifted in time by an amount depending on the distance from the source of the original excitation. The front and the tail of the wave succeed each other at a distance equal to the wave length $\overline{\lambda} = \overline{\theta D}$, where \overline{D} is the duration of the excitation pulse; that is the time during which the value of the potential exceeds \overline{E}_{th} . $\overline{\theta}$ is the speed of propagation.

To create the spiral waves shown in the Fig. 7 sequence, a temporarily dead tissue was introduced. As the wave reaches around the bottom of the dead tissue, the area under the dead tissue is suddenly made excitable again. Similar spiral waves have been noted in laboratory experiments with strips of heart tissue.

The double opposing spiral waves leading to concentric waves further out from the center, as depicted in the Fig. 8 sequence, are easy to produce. One simply moves the temporary dead tissue toward the interior of the tissue. This causes the wave front to break at both ends of the dead tissue creating the two centers of the resulting spiral waves. This phenomenon, although not seen in previous simulation experiments involving the heart model, proves the possibility of the presence of leading centers in heart muscle. It should also be pointed out that similar phenomena are commonly observed in chemical reactions such as the Belousof-Zhabotinskii reaction.

The last sequence of images in Fig. 9 shows a rotating wave around a hole located in the center of the medium. This was obtained by placing a temporarily dead zone bridging one boundary to the hole. Since the stimulus is applied to the interior of the medium, it would naturally result in a circular wave propagation away from the point of stimulus. However, since the dead tissue effectively eliminates half of this wave, the remaining wave simply goes around the hole. This phenomenon resembles the observations of similar electrical wave circulations around the entry of cava veins to the atrium.

A typical simulation run consisting of 500 time units of simulation time requires about 6.5 minutes of computing time on the quarter CM-2. This can broken down among the principal tasks as shown in Table 1.

numerical integrations	190 sec
$I_{ext_{ij}}$ calculations	185 sec
graphics display	15 sec
Total	390 sec

Table 1. Breakdown of Computational Task for the RK-2 Algorithm

Table 2 presents a rough comparison of the computing time requirements of the implementation described in this paper and those reported by other investigators. All three pure digital implementations employed the simplified FitzHugh-Nagumo equation (10) described by Eqn. 2a and 2b. Only Kogan et. al. (8) used a different, more complicated form of the equation (14).



Figure 6. Normal Wave Propagation



Figure 7. Spiral Wave Propagation



Figure 8. Double Spiral Wave Propagation



Figure 9. Revolving Wave Propagation

	Kogan, Zykov, Petrov (1980)	Pertsov, Ermakova, Panfilov (1984)	Nandapurkar, Winfree (1987)	Kogan, Karplus Pang (1989)
type of computer used	HCS-100 (hybrid)	ES 10/40 (IBM)	Cyber 205	CM-2 - 1/4
grid dimension	32 × 32	34 × 80	$41 \times 41 \times 41$	128 × 128
integration algorithm	continuous (analog)	Euler	Euler	RK-2
integration time step Δt		0.05	0.03	0.03
$I_{ext_{ij}}$ intervals (time units)	0.83	0.05	0.03	$\begin{array}{c} 0.09 \\ (3\Delta t) \end{array}$
Total simulated time (time units)	250	10	100	500
Total computer time (sec)	600	2400	80	390

Table 2. Comparison of Other Simulation Experiments

8. Conclusion

The results of the investigation presented in this paper suggest that massively parallel processors, such as the Connection Machine, constitute valuable and effective vehicles for the simulation of excitable media. The high degree of parallelism permitted us to investigate a larger grid size and in the process allowed us to observe double spiral waves rotating in opposite directions. The concentric waves resulting from the double spirals were not observed in previous numerical simulations of the heart muscle model.

The ease of use and the relatively short turn-around time of the CM-2 encourages us to investigate related areas with more vigor. For example, we have started an investigation of nonhomogeneous excitable media. Another step forward would be to transcend the oversimplified FitzHugh-Nagumo model and to pursue the simulation of more accurate and detailed models. As pointed out above, we have also implemented a three dimensional version of the FitzHugh-Nagumo model. The larger grid dimensions we are using are expected to permit us to generate interesting results that could not be obtained with the 41³ grid used in (9). With the future availability of more and improved processing elements, massively parallel computing promises new results and new avenues for doing the numerical simulation of nonlinear distributed parameter systems in general, and for excitable media in particular.

9. Acknowledgement

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fdefine col_range	80 /*	
tdaftna minool		
define	255 / -	range is 0255 */
	-0.2 /*	je of values for
<pre>#define maxval</pre>	1.1 /*	f1e
	16	
define g_off define b_off	96 176	
♦define hole_color ♦define dead_color	0 1	
*********************	***********	
Types		***************************************
typedef unsigned char	byte;	
domain Heart {		
byte	color;	* range from 0 255
float	E:	state variable l state unviable 2
float	, x	external current
float		sign of dE/dT
short int	dead;	Values for I boolean variable
	hole;	her bool
short int unsioned long	stimulated; row:	yet another boolean row 4 of processor

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main.cs

GRID2_DEFINE(domain Heart, heart_grid, GRID_NEWS_ORDER, ymax, xmax	rd dec		unt void void Heart::	void	rk4 (void fde (void	······································	Main program ************************************	n(argc,argv) argc; r *argv[];	<pre>int count = 0; vold (Heart:: *integration step) (void);</pre>	/*************************************	/ ************************************	YVParse();	reshold - A /	Gr)	<pre>coef_2 = delta_t * 0.5; coef_6 = delta_t / 6.0;</pre>	<pre>coefficient = coefficient / (h*h); stimulus = stimulus / Gf;</pre>	* * * * * * * * * * *	/ 不可用 医水 有力 的复数 化合合合合合合合合合合合合合合合合合合合合合合合合合合合合合合合合合合合合	[domain Heart].{ float distance;	(103 -	<pre>(method == RK2) integration_step = (method == RK4) integration_step =</pre>	0;		
0			666	<u> </u>	<u></u>		**	mai 1nt cha:												-				
*	/ * / * * * * *	~			\	/****	/*			\`* `*	. /*/* ay*/	/.	/*		/•	/*			/.			/*		/*q
CM2	****		, h "		******	* * * * * * * * * *	/* integration method */	<pre>/* space increment size */ /* decoupling constant */ /* action potential duration */</pre>	<pre>/* time increment size */ /* total integration time */</pre>	/* coefficient used in rk4 */ /* coefficient used in rk4 */	<pre>/* # of integrations per fde */ /* # of integrations per display*/</pre>	/* display_id /* buffer_id */	/* initial condition value : E */ /* initial condition value : I */		/* parameters for heart model */	/* parameters used for state */ /* variable E. */	/• x location of stimulus •/ /• v location of stimulus •/	length of 1 side of stimulus	/• duration of stimulus /• strength of stimulus •/	rea	True if any dead cells	atus cells	/* hole center coordinate */ /* radius of hole */	current integration time step
for the heart simulation on CM2	*/ * Copyright 1988. All rights reserved. Alex Pang */ ***********************************		<pre><grid.hs> <math.hs> */a/panq/Include/cmfb.h*</math.hs></grid.hs></pre>	*heart ha	******		integration method	space increment size decoupling constant action potential duration	time increment size total integration time	coefficient used in rk4 coefficient used in rk4	<pre>f of integrations per fde f of integrations per display</pre>	display_id buffer_id	initial condition value : E initial condition value : I	t hreshold;	model	parameters used for state variable E.	x location of stimulus v location of stimulus	/* length of 1 side of stimulus	duration of stimulus strength of stimulus	upper_left of dead area	ead; / True if any dead cells	<pre>/* Iiag for resurrect status /* when to restore dead cells</pre>	hole center coordinate radius of hole	current integration time step



main.cs

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distance = (col-xhole)*(col-xhole) + (row-yhole)*(row-yhole);
if (sqrt(distance) <= rhole) {
 hole = TRUE;
 E = 0.0; }</pre> /* Setup CM framebuffer and color table. *// - GRID2_MY_INDEX_0(heart_grid); - GRID2_MY_INDEX_1(heart_grid); if ((row == 0) || (row == ymax-1) ||
(col == 0) || (col == xmax-1)) {
 hole = TRUE;
 E = 0.0; } = ap_duration; = 0.5; - 0.0; | dead = TRUE; FALSE; - FALSE; stimulated = FALSE; ы Ival[0] Ival[1] dead hole FOW co 1

resurrected = TRUE; }

/* resurrect if necessary */
if ((!resurrected) if (t >= t_resurrect)) i
 dead = FALSE; display(); f de (); 1f (count % disp_cycle == 0) if (count % fde_cycle == 0) (*integration_step) (); while(t <= tfinal) { t += delta_t; count ++; resurrected = FALSE; [domain Heart], |

::

ctable();



ctable.cs



/* Copyright 1988. All rights reserved. Alex Pang */

#include "/a/pang/Include/cmfb.h" finclude "heart.hs"

extern CMFB_display_id fildes; extern CMFB_buffer_id_t bank;

ctable() void

colortable[maxcol+1]; *names[16]; i; factor; float byte char 1 nt

CMFB_available_displays(names); CMFB_attach_display(names[0], £fildes); CMFB_initialize_display(£fildes, 8, 1);

factor = (float) (maxcol - mincol) / col_range;

-/* Red Bank: entries 16-95

for(1=0; i<=maxcol; i++) colortable[1] = 0;</pre>

/* pink */ colortable[dead_color] = maxcol;

/* red */ for(i=r_off; i<col_range+r_off; i++) /* re colortable[i] = (i-r_off) * factor + mincol; CMFB_write_color_table(&fildes, CMFB_red, colortable);

for(i=0; i<=maxcol; i++) colortable(1) = 0;</pre>

/* plnk */ colortable[dead_color] = 0;

/* green*/ for(1=q_off; 1<col_range+q_off; 1++) /* gr colortable[1] = (1-q_off) * factor + mincol; CMFB_write_color_table(&fildes, CMFB_green, colortable);

for (i=0; i<=maxcol; i++) colortable[1] = 0;</pre>

colortable[dead_color] = maxcol;

/* blue */ /* pink */ for(1=b_off; i<col_range+b_off; i++) /* bi colortable[i] = (1=b_off) * factor + mincol;

CMFB_write_color_table(ffildes, CMFB_blue, colortable);

bank = CMFB_current_buffer(&fildes);

WATCH IT!! */ • CMFB_set_pan (£fildes, -60, -32); CMFB_set_zoom(£fildes, 4, 4, 0);



display.cs

<pre>else if (dead) color = dead color; else if (E < threshold) color = col_range*(E-minval)/(threshold-minval) + b_off; else if (S <- 0) color = col_range*(E-threshold)/(maxval-threshold) + g_off;</pre>



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The first encoded interaction inte			 }			•
$ \begin{array}{c} \label{eq:constraint} \\ \mbox{constraint} \\ constrai$		化黄云果石灰合成 化氯化化化 化氯化化化	<u></u>	= fE(dE, = fI(dE,	11); 11);	
10.00 10.00	* Copyright 1989. Ali rights reser attrattationation	ing ****************			* (k00 + k01	
Referent // State of competenties Referent // State of competent	#Include <grid.hs> #include "heart.hs"</grid.hs>				TTN + OTN) -	
0.01 Mart:::K40 1. Mart:::K40 1. Mart:::K40 2. Mart:::K40 1. Mart::K40 1. Mart::K40	/*************************************	***************	/**** /* Sta	*************** **********************		* *
That Hart:ff float, float); float float Hart:ff float, float); float that Hart:fif (loat, float); float that hart did GRD_HORS, ymax, max); hart:file, 11; hart:file, 11; ha			vold {	Heart::rk4{) flort		****
<pre>2_EXTENN (domain !mear, jard, GRD, Waak, Muak, M</pre>	float float	<pre>pat, float); pat, float);</pre>		float float float		1st for 2nd
Start of explicit edit (1) (1) (1) (1) (1) Beart ::eul() (1) (1) (1) (1) (1) Beart ::eul() (1) (1) (1) (1) (1) Beart ::eul() (1) (1) (1) (1) (1) Ioat newE (1) (1) (1) (1) Ioat (1) (1) (1) (1) (1) Ioat (1) (1) (1) (1) (1) Ioat (1) (1) (1) (1) (1) S - newE (1) (1) (1) (1) Beatrixtz0 (1) (1) (1) (1) (1) Beatrixtz1 (1) (1) (1) (1) (1) Beatrixt2 (1) (1) (ID2_EXTERN(domain Heart, heart_grid	ORDER, YMAX,	<u> </u>	float		IOL
Heart::oul() float meet; /* tag E variable /* tage E variable /* float def; /* /* I oat newE; E + doltat'< ff(E, I);	/*************************************	/		float float float	k11) k12; k13;	
<pre>float newE; /* tap E variable /* tap E variable /* tap E variable /* tap E variable /* tab E variable /* tab equations.</pre>	void Heart::eul()			float float		
<pre>newE = E + deita_1 * fE(E, 1); 1 - 1 + deita_1 * fE(E, 1); 5 - newE - 5; 1 - 1 + deita_1 * fE(E, 1); 2 - newE - 5; 2 - nevE - 1; 2 - newE - 1; 2 - newE - 1; 2 - newE - 1; 2</pre>		tmp E variable		float	d1;	
<pre>I - I + dita (* fl(E, I); E - newE - E; E - newE - E; I - I + delta (E, I); E - newE - E; I - I + cowE 2 * kU0; Hart::rrk2()</pre>	= E + delta_t * fE(E, I			/* Computes the	ŝ	
<pre>/* Computes the ki's of the 2 state equations. /* Computes the ki's</pre>	<pre>- I + delta_t * fI(E, I - newE - E; - newE;</pre>			- fE(E, - fI(E,		
<pre>thert of runge-kutta-2 Heart::rk2() Hea</pre>					kl's of the 2 state equat	
<pre>Heart::rt2() Heart::rt2() float k00; /* ist subscript is '/ float k01; /* for state equation. */ float k10; /* for state equation. */ float k10; /* for state equation. */ float k10; /* for state equation. */ float k11; /* for rt2.</pre>		******		= E + coef_2 = I + coef_2	* k00; * k10;	
oatk00;/*1st subscript is//oatk01;/*for state equation. *//*for state equation. */oatk10;/*?*znd subscript is/*oatk11;/*?*znd subscript is/*oatk11;/*?*znd subscript is/*oatk11;/*for rk2.*/oatdE;/*tmp E variable*/oatdE;/*tmp E variable*/oatdE;/*tmp E variable*/oatdE;/*tmp E variable*/oatdE;/*for rk2.k12 = fil (dE, dI);oatdE;/*computes the k0's of the 2 state equations. */oatdE;/*for rk2.k12 = fil (dE, dI);oatdEE + delta_t * k02;oatdEE + delta_t * k02;oatdEE + delta_t * k02;oatfil = fil (dE, dI);oatfil = fil (dE, dI);oatfi			<u>. </u>			
oatk10;/*2nd subscript is*/oatk11;/*for rk2.*/oathewE;/*for rk2.*/oatnewE;/*tmp E variable*/oatdE;/*tmp E variable*/oatdE;/*tmp E variable*/oatdE;/*computes the k3*s of the 2 state equaoatdE;/*computes the k3*s of the 2 state equations. */oatdE:/*computes the k0*s of the 2 state equations. */oatdE:1/*computes the k0*s of the 2 state equations. *//*k03 = fE(E, I);0 = fE(E, I);*k03 = fE(dE, dI);0 = fI(E, I);*k03 = fE(dE, dI);1 = f delta_t * k00;*k13 = fI(dE, dI);1 = f delta_t * k00;**1 = f delta_t * k00;**1 = delta_t * k00;**1 = delta_t * k10;*** I + delta_t * k10;** I		lst subscript is for state equation.			the 2	
DatnewE;/* tmp E variable/w02 = fE(dE, dI);DatdE;/* tmp E variable//* Computes the k3's of the 2 state equaDatdI;/* Computes the k3's of the 2 state equaComputes the k0's of the 2 state equations. *//* Computes the k3's of the 2 state equaComputes the k0's of the 2 state equations. *//* Computes the k3's of the 2 state equaD = fE(E, I);/* Computes the k1's of the 2 state equations. *//* Computes the k3's of the 2 state equaD = fI(E, I);/* to 2 state equations. *//* to 2 state equations. */D = fI(E, I);/* to 2 state equations. *//* to 2 state equations. */D = fI(E, I);/* to 2 state equations. *//* to 2 state equations. */D = fI(E, I);/* to 2 state equations. *//* to 2 state equations. */D = fI(E, I);/* to 2 state equations. *//* to 2 state equations. */D = fit (E, I);/* to 2 state equations. *//* to 2 state equations. */D = fit (E, I);/* to 2 state equations. *//* to 2 state equations. */D = fit (E, I);/* to 2 state equations. *//* to 2 state equations. */D = fit (E, I);/* to 2 state equations. *//* to 2 state equations. */D = fit (E, I);/* to 2 state equations. *//* to 2 state equations. */D = fit (E, I);/* to 2 state equations. *//* to 2 state equations. */D = fit (E, I);/* to 2 state equations. *//* to 2 state equations. */D = fit (E, I);/* to 2 state equations. *//* to 2 state equater equations. */ </td <td></td> <td>2nd subscript is for rk2.</td> <td></td> <td>ын</td> <td>* kol; • kil;</td> <td></td>		2nd subscript is for rk2.		ын	* kol; • kil;	
Dat dI; /* Computes the k3's of the 2 state equations. '/ Computes the k0's of the 2 state equations. '/ Computes the k0's of the 2 state equations. '/ $dE = E + delta_{T} + k02;$ $dI = I + delta_{T} + k12;$ k03 = FE(dE, dI); k13 + FI(dE, dI); $newE = E + coef_6 + (k00 + 2*(k01 + k02))$ $I = I + coef_6 + (k10 + 2*(k01 + k12))$ $s = 1 + delta_{T} + k10;$ $s = 1 + delta_{T} + k10;$ s = newE = E;		tmp E variable			12	
Computes the k0's of the 2 state equations. */ f = f = f = f = f = f = f = f = f = f =					k3's of the 2 state equati	
<pre>D = fE(E, I); D = fI(E, I); Computes the ki's of the 2 state equations. */ = E + delta_t * k00; = E + delta_t * k00; = I + delta_t * k10; = I + delta_t * k10; = I + delta_t * k10;</pre>	Computes the k0's of the	state equations.	-	ы н н	* k02; * k12;	
Computes the ki's of the 2 state equations. */ = E + delta_t * k00; = I + coef_6 * (k10 + 2*(k01 + k02) I - I + coef_6 * (k10 + 2*(k11 + k12) S - newE - E; E - newE;	= fE(E, I); = fI(E, I);					
<pre>= E + delta f * kU0; = I + delta f * kl0; = I + delta f * kl0; E = newE - E; E = newE;</pre>	Computes the k1's of	ons.		newE = E + coef ((¥00 + 2* (K01 + K02)	k03 1.
	<pre>= E + delta_t = I + delta_t</pre>				* [ki0 + 2* (kII + kI2)	k13);

/* lst subscript ls */
/* for state equation. */
/* 2nd subscript ls */
/* for rk4. */

;





function.cs

/* This /* This /* Copy/ /* Copy/ /* Exter /* Exter /* Exter /* Exter /* Exter /* Exter foat f fioat f fioat e fioat e	<pre>/* This file comp /* This file comp /* Copyright 1989 /** Copyright 1989 /***********************************</pre>	<pre>computes the two state equation for this model. 1999. All rights reserved. Alex Pang .hs> .ts .ths fr; fr; fr; fr; fr; fr; fr; fr; fr; fr;</pre>
/* Eva /******	valuates t ********	funct • • • • •
float float {	Heart::fI(ee, ii;	fI(ee, ii)
· _	return({ee	<pre>(ee - ii) * Ival(ee <= 0.01)] ;</pre>





fde.cs

	ews(5); bbtaln value: cRID2_GET_FI GRID2_GET_FI GRID2_GET_FI GRID2_GET_FI GRID2_GET_FI GRID2_GET_FI : GRID2_GET_ : GRID2_GET_FROM_M
--	--

**** * * *



parse.l



%{
 '* lex definitions */
 *

[6-0] -

*

%{
/* c definitions needed by: lex.yy.c
*}

ì

atol(); atof(); int float

&{ /* lex rules */ &}

integration EUL RK2

RK4

ret urn (1);

2222

return(T_METHOD return(T_METHOD_EUL return(T_METHOD_EK2 return(T_METHOD_RK3

222

return (T_DIM_H return (T_MEM_COEF return (T_AP_DURATION

::

return(T_TIME_DELTA return(T_TIME_FINAL

22

return(T_FDE_CYCLE return(T_DISP_CYCLE

22

return(T_INITIAL_E return(T_INITIAL_I

return(T_GR return(T_GF

:

dimension"."h membrane"."coef ap"."duration

time"."delta time"."final

fde"."cycle display"."cycle

initial"."E initial"."I

5 G

stimulus"."y stimulus"."h stimulus"."x stimulus"."t stimulus

return(T_STIMULUS_Y return(T_STIMULUS_Y return(T_STIMULUS_T return(T_STIMULUS_T return(T_STIMULUS_T

:::

return(T_UL_DEAD return(T_LR_DEAD

upper_left"."dead lower_right"."dead

time"."resurrect hole"."center

hole"."radius

+[#]:(-\|+\)

return(T_TIME_RESURRECT); return(T_H_CENTER return(T_H_RADIUS

22

yylval.ival = atoi(yytext);
return(T_INTEGER);
}

22 yylval.fval * atof(yytext); return(T_FLOAT); yylval.fval = atof(yytext);
return(T_FLOAT); /* ignore these
/* ignore comments ·~ ·~ *[#] ***** " ***** { **#** } ***** { **#** } ***** { **#** } +[#] * " * [#] 2 (-/ |+/) /* user routines */ [\n\t:,] "/*"[^"*,"]*"*/" yywrap()

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parse.y

%!
/* This section obtained from global section of main.c */

finclude <stdio.h>

FINCLUDE <std< th=""><th><stdio.h></stdio.h></th><th></th><th></th></std<>	<stdio.h></stdio.h>		
#define EUL #define RK2 #define RK4	0 1 2	/* these are from heart.hs	2
1 nt	met hod;	<pre>/* integration method *</pre>	/*
float float	h; coefficient;	/* space increment size * /* decoupling constant *	\ \ * *
float	ap_duration;	action potential duration	
float float	delta_t; tfinal;	<pre>/* time increment size * /* totalintegration time *</pre>	\.
int int	fde_cycle; disp_cycle;	<pre>/* \$ of integrations per fde */ /* \$ of integrations per display*/</pre>	\ \ * *
float float	initialE; initialI;	<pre>/* initial condition value : E * /* initial condition value : I *</pre>	
float float	6r; Gf;	/* parameters for heart model *	
int Int Int	xstim; ystim; betim;	of stimulus of stimulus	
float float	tstim; stimulus;	tengen of 1 stage of stimulus duration of stimulus strength of stimulus	
int int int float	bool_dead; ul_x, ul_y; ir_x, ir_y; t_resurrect;	<pre>/* True if any dead cells */ /* upper_left of dead area */ /* lower_right of dead area */ /* when to restore dead cells */</pre>	* * * *
int int	xhole, yhole; rhole;	/* hole center coordinate */ /* radius of hole */	~ ~
/* yacc declarations	ations */		
<pre>%union { int float float</pre>	ival; fval;		
<pre>% token T_METHOD % token T_METHOD EUL % token T_METHOD_RK2 % token T_METHOD_RK4</pre>	OD DD_EUL DD_RK2 DD_RK4		

% token T_DIM_H
% token T_MEM_COEF
% token T_AP_DURATION

Voten T.THE, BELA Voten T.THE, ELAL Voten T.SPE, CYCLE Voten T.SPE, STHOUSE Voten T.PE, STHOUSE Voten	parse.y	°.	· · · ·				·			
PISE PISE CINITI INITI INITI STIMU STIMU CINUC STIMU STI	\$token \$token		E DELTA E FINAL							
INITI INITI INITI STIMU	\$token \$token		CYCLE							
GE STIMU STIMU STIMU STIMU STIMU CLENU LR_DEL VU STIMU CLENU A RADI STIMU STIM	\$token \$token		'IAL_E 'IAL_I							
STIMU STIMU STIMU STIMU STIMU STIMU STIMU STIMU STIMU STIMU STIMU STIMU STIMU STIMU STIMU STIMU	\$token \$token									
UL_DEJ TIME PEE A valvertive art valvertive armar	<pre>%token %token %token %token %token %token</pre>		L_SOTO H_SOTO X_SOTO X_SOTO							
H_CENY art Val> art val>		T UL DE T LR DE T TIME	EAD EAD 							
v valv andra 1 v	token	T_H_CEN T_H_RAD	NTER DIUS							
	token token	<fval> <fval></fval></fval>								
	\$ start	Start								
	/* yacc	grammar	rules */							
	Start			lon Cr	onditions					
T_METHOD T_METHOD_EUL; T_METHOD T_METHOD_RX2 T_METHOD T_METHOD_RX2 T_METHOD RX4 T_METHOD RX4 T_METHOD RX4 T_METHOD_RX4 T_METHOD_RX4 T_METHOD_RX4 T_METHOD_RX4 T_METHOD_RX2 T_METHOD_RX4 T_	Integrat	ton	: Method D	Inens	ionH Coeffic	lent APDu	rration 1	lmeDelt	a TimeFinal	Interval
T_METHOD T_METHOD_RK2 T_METHOD T_METHOD_RK2 T_METHOD T_METHOD_RK4 T_METHOD = RK4; T_METHOD = RK4; T_METHOD = RK4; T_METHOD = RK4; T_METHOD = RK2; T_METHOD = RK4; T_METHOD = RK4; T_METHOD = RK4; T_METHOD = RK4; T_METHOD = RK4; T_METHOD = RK4; T_METHOD = RK4; T_MET	Method				T_METHOD_EU method = EU	ц.;				
<pre>1 T_METHOD T_METHOD RK4</pre>					T_METHOD_RK method = RK	, 2, 2,				
: T_DIM_H T_FLOAT : T_DIM_H T_FLOAT h = \$2; : T_MEM_COEF T_FLOAT : T_MEM_COEF T_FLOAT : Coefficient =					T_METHOD_RK method = RK					
: T_MEM_COEF T_FLOAT [coefficient =]	Dimensio	Hu			T_FLOAT h = \$2;					
~	Coeffici	ent	T_MEM		T_FLOAT coeffictent					

.



: T_AP_DURATION T_FLOAT { ap_duration = \$2;

APDuration

-

•••

: T_TIME_DELTA T_FLOAT f delta_t = \$2;

TimeDelta

•~

parse.y

2

T_INTEGER T_INTEGER T_INTEGER T_INTEGER ul_y = \$2; ul_y = \$3; lr_y = \$5; bool_dead = 1; t_resurrect = tfinal; T_INTEGER : T_TIME_RESURRECT T_FLOAT { t_resurrect = \$2; T_INTEGER T_INTEGER xhole = \$2; yhole = \$3; rhole = \$5; : T_H_CENTER T_H_RADIUS : T_UL_DEAD T_LR_DEAD { -L /* user routines */
#include *lex.yy.c* ---•• •• yyerror(s)
char *s; DeadArea Duration Hole ž

		Duration Hole Duration Hole			
T_FLOAT tfinal = \$2;	T_INTEGER T_INTEGER fde_cycle = \$2; d1sp_cycle = \$4;	Parameters Stimulus Parameters Stimulus DeadArea Parameters Stimulus DeadArea Parameters Stimulus Hole Parameters Stimulus DeadArea Parameters Stimulus DeadArea	T_FLOAT T_FLOAT initialE = \$2; initialI = \$4;	T_FLOAT T_FLOAT Gr = \$2; Gf = \$4;	T_INTEGER T_INTEGER T_INTEGER T_FLOAT T_FLOAT xstim = \$2; ystim = \$4; hstim = \$6 istim = \$8; stimulus = \$10;
: T_TIME_FINAL	T_DISP_CYCLE T_DISP_CYCLE	: Initial Param Initial Param Initial Param Initial Param Initial Param Initial Param	: T_INITIALE T_INITIALI { } }	: 7.68 7.68	: T_STIMULUS_X T_STIMULUS_Y T_STIMULUS_T T_STIMULUS_T T_STIMULUS_T +
TimeFinal	Interval	Conditions	Initial	Parameters	Stimulus

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1.normal states and the second se

*			/ * /			
/* integration method	<pre>/* spacing between grid points /* speed of propagation /* width of potential (green)</pre>	<pre>/* integration time step /* duration of simulation</pre>	<pre>/* # of integrations per fde */ /* # of integrations per display*/</pre>			<pre>/* x coord of upperleft of stim /* y coord of upperleft of stim /* size of stimulus is \$ by \$ /* duration of stimulus /* must be greater than 0.12</pre>
*		* *	<u></u>			* * * * * *
RK2	0.6 0.5 0.03	0,03 250.0	2 20	0.0	30.U 0.735	0 4 4 1 1 1 0 .0 .0
	•• •• ••				• ••	
integration	dimension.h membrane.coef ap.duration	time.delta time.final	fde.cycle display.cycle	initial.E initial.I Gr	j9	stimulus.x stimulus.y stimulus.h stimulus.t stimulus.t stimulus



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/* integration method	<pre>/* spacing between grid points /* speed of propagation /* width of potential (green)</pre>	<pre>/* integration time step /* duration of simulation /* # of integrations per file</pre>	/* # of integrations per display*/		<pre>/* x coord of upperleft of stim /* y coord of upperleft of stim /* size of stimulus is by p /* duration of stimulus /* must be greater than 0.12</pre>	0 60 /* restore dead cells after this time	
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RK2	0.6 0.5 0.03	0.03 500.0 2	20 0.0	30.0 0.735	0.4 0.0 .3	55 60 110.0	
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<pre>/* integration method</pre>	<pre>spacing between grid points speed of propagation width of potential (green)</pre>	<pre>/* integration time step */ /* duration of simulation */ /* * of integrations per fde */ /* * of integrations per display*/</pre>		<pre>/* x coord of upperleft of stim */ /* Y coord of upperleft of stim */ /* size of stimulus is # by # */ /* duration of stimulus */ /* must be greater than 0,12 */ 00</pre>	/* restore dead relle after this time
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4.hole



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<pre>/* integration method</pre>	spacing between grid points speed of propagation width of potential (green)	<pre>/* integration time step /* duration of simulation</pre>	<pre>/* # of integrations per fde */ /* # of integrations per display*/</pre>			<pre>/* x coord of upperleft of stim /* y coord of upperleft of stim /* size of stimulus is f by f /* duration of stimulus /* must be greater than 0.12</pre>		<pre>/* restore dead cells after this time</pre>	
*						* * * * *	60 68	٤	64
RK2	0.6 0.5 0.03	0.03 500.0	2 20	0.0	30.0 0.735	4455 455 0.0	لة 9	75.0	64 10
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Integration	dimension.h membrane.coef ap.duration	time.delta time.final	fde.cycle display.cycle	initial.E Initial.I	Gr Gf	stimulus.x stimulus.y stimulus.h stimulus.t stimulus.t	upper_left.dead : lower_right.dead;	time.resurrect	hole.center hole.radius